



2024 Member Handbook



Greetings!!

I would like to say “Thank You” for becoming a member of Diamonds on the Green, LLC . I am delighted to have you as part of the organization.

I am proud of the success of Diamonds on the Green, LLC. In particular for connecting women all over the world while providing and introducing the game of golf in a fun and safe environment.

With the support of a great Leadership Team, Diamonds on the Green, LLC has made great progress since founded in 2018.

As the Founder and CEO, I am dedicated to guide you as a member of Diamonds on the Green to a higher level in the sport of Amateur Women's Golf.

Thank you for being a part of Diamonds on the Green, LLC!!

Sincerely,

Sharron D. Christian

Sharron D. Christian
Founder/CEO
Diamonds on the Green, LLC

What is Diamonds on the Green, LLC?

Diamonds on the Green, LLC was founded in 2018 as an "amateur" Women Golf Organization in Texas. We have since expanded to Alabama, Georgia, Virginia, Maryland, California, Florida, Wisconsin, Pennsylvania, and New Jersey and will continue to expand to other states as interests and time permits. Our goal is to become Nationwide.

We devote additional time outside of our twice a month National Golf Day, the 2nd & 4th Saturday of the month to take private lessons, attend clinics. We meet monthly to attend clinics as a group as well as play in local tournaments as a team.

Our members make **Diamonds on the Green, LLC** incredibly special! We understand the importance of standing as "One Diamond"; supporting and promoting each other.

This is "ONLY" a platform for you to learn the fundamentals of the game, fellowship, socialize, and have fun with other women of like minds and spirit. If you're looking to become a "PRO" golfer, it will be up to you to take private lessons, attend clinics in addition to **Diamonds on the Green, LLC** monthly outings.

Mission Statement

Our mission is to increase the participation of female golfers and establish a platform to learn the game, as well as mentor and set an example for upcoming female golfers.

Vision Statement

Our vision is to be innovators in socializing and networking to provide our members with an outlet from their everyday life, and opportunity for growth through education, competition, community service, and personal development.

Founder/CEO

Sharron Christian - Founder & Chief Executive Officer (CEO)

Chapters

Dallas, TX (2018); **Alabama** (2019); **Georgia** (2019); **Houston, TX** (2020); **Virginia** (2020); **Augusta, GA** (2021); **East TX** (2021); **North Carolina** (2021); **Maryland** (2021); **Prince George's County, MD** (2021); **Atlanta, GA** (2021); **California** (2021); **New Jersey/Pennsylvania** (2022); **Northern CA** (2022); **Madison, AL** (2022); **Frisco, TX** (2022); **Northern VA** (2022); **Greater Atlanta, GA** (2022); **SoCal, CA** (2022); **Florida** (2022); **Rowlett/Rockwall, TX** (2023) and **Wisconsin** (2023).

Diamonds on the Green, LLC is a not-for-profit association formed for the purpose of creating an environment for women to socialize, learn the game of golf, and network with women of like mind and spirit.

Diamonds on the Green, LLC will be expanding as a National Organization of State Chapters; each state in turn will have their own Chapter Officers and individual members. Collectively the State Chapter President and the Advisory Board will appoint the State Chapter Officers: **(Recommended Officers: President, Vice President, Treasurer, Secretary, Historian, Tournament Director, Social Media Content Coordinator, Community Service Coordinator & Chapter Chaplain)**. All local chapters will operate by the Founder/CEO / Advisory Board policy and procedures. However, Founder/CEO / Advisory Board will not be liable or held responsible for any legal action that may arise from each individual chapter.

DOTG, LLC member's main objective is to enhance female participation in golf, professional development, and community service. Diamonds on the Green, LLC members participate in these activities to accomplish organizational and personal goals of self-improvement, leadership development, professionalism, community service, career development, public relations, student cooperation, safety, and health.

DOTG, LLC is a not-for-profit organization. Funds obtained from Membership Fees, Dues, and Sponsors will be used to assist in the operation of DOTG, LLC as well as assist with our Emeralds on the Green Jr. Golfer Program.

Each DOTG, LLC Chapter has its own governing body and the Founder/CEO / Advisory Board advisor who assists each chapter with programs, social activities, conferences, and charitable events. Each Chapter of DOTG is formulated by the guidance of the DOTG Founder/CEO / Advisory Board. The Founder/CEO Advisory Board establishes desired national/chapter policy and procedures for state/chapter associations.

The local Chapter President and officers will work together to coordinate and serve community chapter activities and programs. Keep in mind community service and charity events are optional; however, you are required as a Diamond on the Green Member to participate in six-chapter meetings and at least six outings/events within a 12-month period, weather permitting.

**DIAMONDS ON THE GREEN, LLC
CONSTITUTION & BYLAW**

Revision 2
Tuesday, January 16, 2024

ARTICLE ONE

NAME: Diamonds on the Green, LLC (DOTG, LLC)

ARTICLE TWO

PURPOSE: To provide golf and social programs for playing and non-playing members, to provide a mentoring program, Emeralds on the Green Jr. Golf Program for youth in every city where a DOTG, LLC chapter is located, and adopt a minimum one Junior Golfer.

ARTICLE THREE

MEMBERSHIP ELIGIBILITY: Any woman, eighteen (18) years of age or older, who expresses interest in the game of golf by submitting a completed application via www.DiamondsontheGreen.com website and satisfies all financial Membership requirements will be considered for a **DOTG, LLC Membership**.

To be considered for a **DOTG, LLC Membership**, the applicant must submit a “complete” application, a signed Non-Disclosure / Non-Compete (NDA) form, Athletic Waiver, and complete the required Chapter Interview with the Chapter Membership Committee and submit their individual National Membership Fee and Chapter fee if required.

Current active members will have the option to renew their Chapter Membership by January of each year without having to submit a new membership application.

SUSPENSION: A member may be suspended after 6 months (180 days) for non-participation of scheduled meetings, activities, and/or events.

EXPULSION: A member may be placed in an “inactive” state and/or membership terminated/deactivated after notice is received from member to terminate their membership or Annual Membership is not renewed by January of each year. A meeting with Chapter President & Chapter VP or appointed Officers to determine the status of the member due to no communication, non-participation and/or conduct which endangers the welfare, interests, or image of **DOTG, LLC**, this may result in deactivation and membership cancellation.

PARTICIPATION: Members are required to be in attendance of at least three (3) of the four (4) Mandatory Quarterly meetings every calendar year. Members are strongly encouraged to participate in at least one (1) community service event/project every calendar year.

ARTICLE FOUR

ADVISORY BOARD: The role of the Advisory Board is not to make decisions, but rather to provide current knowledge, critical thinking, analysis to offer strategic guidance and assistance to increase membership as well as the overall image of DOTG.

ARTICLE FIVE

CHAPTER OFFICERS: President, Vice President, Treasurer, Secretary, Historian, Tournament Director, Social Media Content Coordinator, Community Service Coordinator & Chapter Chaplain. Any other officers will be at the discretion of individual chapters with approval from the Founder /CEO & Advisory Board.

TERMS: Chapter Offices will serve a two (2) year term in office, which will end in Oct of the 2nd year of term. The new officer will start in January of the next year. Elections will be conducted during the off season (Oct- Jan). In the absence Officers members who are willing to volunteer may serve until a New Officer is appointed. In addition, current officers may extend their respective terms in their roles until New Officers are appointed. This is subject to change at the discretion of Founder/CEO & Advisory Board.

ARTICLE SIX

ELECTION/NOMINATION & APPOINTMENT: Elections and nominations will be conducted by the current chapter members. Members are encouraged to nominate current chapter members for chapter officer positions. In the event of an incomplete nominating slate, the Founder/CEO and Advisory Board will provide assistance until the vacancy(s) are filled.

ARTICLE SEVEN

MEETINGS: There shall be two mandatory meetings scheduled; Start of Season and End of Season meeting conducted via zoom for all members. Chapter Presidents may schedule individual chapter “Start of Season and End of Season” member meeting. Notification to members and potential members should be provided within ten (10) days prior to the meeting. Chapter Meetings will be established by the Chapter President and/or VP. National Quarterly Member Meetings will be established by the Founder/CEO and/or Advisory Board: January, April, July & Oct.

There will be an annual Golf Weekend scheduled in April, at such time Annual Awards (if applicable) will be presented.

ARTICLE EIGHT

COMMITTEES- TBD: The standing committees of the Chapter/Organization may include but are not limited to Chaplain, Elections and Nominations, Historian, State Golf Association GHIN# Representative, Rules, & Tournament Director, Hospitality, **Scholarships and Awards Committee**, and Social Media Content Coordinator. The chairwomen of these committees shall serve a two-year term.

ARTICLE NINE

NOTICE: Notice for Membership Meetings or hearings shall be communicated at least ten (10) days prior to the appointed date and contain the hour, date, and place of meeting. Parliamentary procedure as outlined in Rules of Order shall be the authority unless otherwise specified in this Constitution, Bylaws and Governing Rules.

ARTICLE TEN

AMENDMENTS: Proposed changes shall be communicated to the membership forty-five (45) days prior to the meeting and the change is implemented.

President

Shall preside at all meetings and subject to the Executive Board, manage the affairs of the Chapter.

Vice President

Shall assist the President and, in her absence, assume the duties of the President.

Secretary

Shall keep a record of the meetings of the chapter and of the members. She shall conduct all correspondence of the chapter.

Treasurer

Shall collect all, pay all obligations authorized by the President, keep, and provide an accurate record of all financial transactions of the chapter reports at such times as are required by the Founder/CEO Advisory Board. The Treasurer shall maintain a roster of the members; however, this duty is applicable as deemed per local chapter.

Historian

Keep accurate record of history of club. Label and date all entries made in historian book. names of all club members and leaders each year, copies of the club program plan, news clippings, and pictures about club events and activities.

Tournament Director

Will assist members in establishing individual GHIN# with local State golf Association, coordinate tournament outings, assist in forming Chapter Tournament Teams for Golf Tournaments; schedule local tournaments development, marketing, promotion, work with Golf Course Tournament Director on course set-up, rules officiating, scorecards and hole sheets, committee liaison, starting and scoring, groupings and starting times & volunteer recruitment.

Social Media Content Coordinator

Develop and create engaging chapter content for social media platforms. Assist in the creation and editing of written, video, and photo content. Attend events and produce live social media content.

Chapter Chaplain

Offer spiritual support and guidance for the chapter and members

Community Service Coordinator

Coordinate volunteer opportunities with nonprofit organizations for the chapter.

DOTG, LLC Chapters is not designed to make money, however, funds will be used for organizing national events, meeting expenses, Annual National Organization Membership and Accounts.

- **“National Annual” Membership Fee of \$75** is due January 1st
 - Submit the “National Annual Membership” form located in the Member Portal. If additional time is needed, please indicate on the form when you plan to make your payment.
 - **Important Deadlines:**
 - **January 1st:** Deadline for submitting the “National Annual Membership” form.
 - **After January 15th:** We will conduct a Website and WIX Audit. Members who have not submitted the “National Annual Membership” form by this date will be assumed not to be renewing their membership, and their membership will be canceled.
 - National Annual Membership Fees will be prorated based on date of Membership
 - Diamonds on the Green, LLC National Golf Season: March- October
 - Members have 30 days after application approval to submit their National “Annual” Membership Fee of \$75.
<https://www.diamondsonthegreen.com/profile/sharronchristian/memberdues>
- **Member Chapter Dues** will be established by Chapter President/VP based on approval from DOTG Corporate HQ
- You can golf with Diamond Members any time throughout the year when weather permits
- **Member Certificate** If you have not received your Member Certificate, please send an email to: DOTGMEMBERSHIPAPP@GMAIL.COM
- **Membership Fees** will cover the following:
 - Annual Membership Gift
 - Administrative Fees
 - Annual Membership Handbook
 - Full access to the DOTG Membership Portal
 - Access to DOTG 18 Birdies Group App
 - Access to Squaddie Database
 - Assistance with establishing your GHIN # with your State Golf Association (please contact your Chapter President for assistance)
 - National Memberships & Discounts
 - Individual Chapter Member incentives maybe available (please contact your Chapter President for details)
 - Membership Mach 3 Speed Golf Training and equipment
 - Axe Sports Golf Equipment
 - TDAU Activewear
 - DOTG / State Golf Association Golf Clinics
 - Discounts to DOTG Events/Activities
 - Approved DOTG Representation at Tournaments/Outings
 - Opportunities to golf with Diamonds in other states/chapters
 - A portion of your Membership Fee will be contributed to:
 - Art Sangester Scholarship Fund
 - Jr. Golfer Program/ Emeralds on the Green
 - DOTG Annual Golf Weekend deposits for venues
- **Member Suspensions /Inactive Membership** will be due to:
 - Members who have not paid “Annual” Membership Fee & Chapter Dues
 - Non-Member contact and/or communication with Chapter President/Members in 6 months
 - Members who have not participated in 6 months
 - Members who have not taken Golf Lessons or attended scheduled clinics
 - Member will be notified immediately of suspension/inactive membership via email.

- **Please be sure you have completed the following:**
 1. Signed up for the Member Portal via website: www.Diamondsonthegreen.com
 2. Signed up for the **18Birdies Mobile App**
 - a. Select “**Start Free Trial**” (**You do not need to pay anything**)
 - b. Search for Groups “**Diamonds on the Green - 2023**”
 - c. This is where you will track your Golf Rounds for the year.
 3. Join “**Diamonds are Forever**” on the Spaces WIX App to stay up to date on Diamonds on the Green information.
 - a. Join with this link: <http://wix.to/8aIiG6S?ref=so>.
 - b. Use the invite code: 7DB1IR

If you have questions or concerns, please contact your Chapter President.

Concerns/Complaints: If you have any concerns and/or complaints on the operation of your Chapter or your Chapter President please contact the Founder/CEO via email at: DiamondsontheGreen@gmail.com to schedule a zoom meeting to express your concerns.

Duty of Obedience

Each member has the duty to ensure their chapter remains obedient to its stated purposes and does not act without authority granted in its governing documents or law. The **DOTG, LLC**'s stated purpose includes the following activities, which it may, but is not required:

- a. To cultivate, promote and disseminate knowledge and information concerning DOTG, LLC
- b. To establish and maintain high standards of integrity, honor, and character at all times
- c. To participate in monthly meetings, outings, and community service activities

Membership Grace Period

If an applicant is a current member of an existing Women Golf Organization, with the exception of the PGA or LPGA; the applicant will be placed in a 60day "holding" period to resign from their current golf organization before approval of membership is granted. Contact HQ for exceptions.

Activities

It is important for the chapter to have a variety of activities and structure.

1. Annual National DOTG Golf Weekend will be in April. Location: TBD each year.
2. Two Mandatory Meetings (March & October) scheduled; Start of Season and End of Season meeting conducted via zoom for all members.
3. Chapter Presidents may schedule individual chapter "Start of Season and End of Season" member meeting.
4. Monthly Chapter Meetings are conducted in person and/or via zoom once a quarter
5. Community Service Events: Members are strongly encouraged, but not required to participate in Community Service Activities with local chapter. **DOTG, LLC** local chapter may participate or organize:
 - Health Fairs
 - Free Clinics
 - Mentoring
6. Social Events that encourage professional networking and provide organizational cohesiveness.
7. President/ VP should be able to schedule and/or direct members to private instructors and clinics in addition to **DOTG, LLC** events.
8. It is the President/VP responsibility to ensure all members are signed up and has access to all active DOTG communication platforms
9. It is the responsibility of the member to ensure they are receiving DOTG communication updates.
10. The **DOTG, LLC** Founder/CEO & Advisory Board will provide information on updates and organization initiatives.

Apparel / Amazon Approved List

Updates to additional apparel resources will be provided when available.

DOTG Apparel is offered through Amazon Approved List located in the DOTG Member Portal Drop

Down on the DOTG Website: www.DiamondsontheGreen.com.

<https://www.diamondsonthegreen.com/profile/diamondsonthegreen/blank-8>

Please follow the ordering process outlined.

1. There will be NO changes under any circumstances to the Chapter Logos.
2. There will be NO changes to the format of the Polos without prior approval.
 - a. Logo
 - b. Chapter
 - c. Title
 - d. Name
3. Should outgoing officers (President, VP, Secretary, etc.) like to indicate they are a "previous" officer of a chapter, you can place the term of your office on the sleeve of your shirt
4. When placing your order with Amazon, you can either send directly to the embroider yourself or have you Chapter President to send it.
5. You will need to be sure to fill out the "Gift Receipt" with the Amazon order this will ensure the vendor will know it is your order and where to send the item to.
6. Lastly, you will need to email the Spreadsheet to the vendor listing the items from Amazon.

Each member is required to purchase their “Chapter” Color Polo & Hat within 60 days of becoming a member.

Any member or chapter that would like to order new apparel outside of our authorized vendors will need to submit in writing via email to Founder/CEO with the following information:

- A description of apparel item with accompanying picture (except chapter t-shirts)
 - Color
 - Fit – female or unisex
 - Type or shirt – long or short sleeve and crewneck or hoodie sweatshirt
 - Vendor information
 - Company or individual name
 - Address
 - Website, Facebook, or Instagram information
 - Cost of items, Per item cost, Taxes & shipping

National Meetings

Jan, April, July & Oct. facilitated by the Founder and/or Advisory Board Members

Chapter Meetings

Should be conducted by your Chapter President at least once a quarter

National Golf Monthly Outings

2ND & 4th Saturday of each month with chapter members, however you are encouraged to golf individually or attend clinics and/or private lessons in between those times.

Member Resignation

Members may resign/leave at any time by delivering a written resignation (via email and/or text) to the chapter President. In addition, if you would like to have an exit interview with the Founder you can send an email to the Founder/CEO DiamondsontheGreen@gmail.com to request an exit interview.

After 90 days of non-activity and communication, your Chapter President/VP can request to have a member removed from all **DOTG, LLC** communication.

Illegal Activities

Members cannot ignore potentially illegal activities. If any member is participating in “illegal” and/or inappropriate activity in their chapter or of any **DOTG** event, it is the responsibility of the Chapter President/Vice President to investigate the allegations. If ignored, and not handled adequately, this may be brought to the attention of the Founder/CEO / Advisor Board directly at: DiamondsontheGreen@gmail.com. If not satisfied with the handling of the matter, the Chapter member should consult her attorney to determine if disclosure outside the organization is required or if resignation is in order.

Chapter Officers

Chapter Officers: Authority derives from the **DOTG, LLC Chapter Officers**, must also remain true to the **DOTG, LLC**’s purpose. If any Chapter Officers is found to act outside their authority it will be viewed as in “direct” violation of the duty of obedience.

Limitation of Liability

Officers, Directors, and individuals who perform services and represent the **DOTG, LLC** brand do not receive compensation other than reimbursement of expenses (volunteers) shall be immune from civil liability. Additionally, individuals regularly employed to perform a service for a salary or wage (employees) shall not be held personally liable in damages for any action or omission in providing services or performing duties on behalf of the **DOTG, LLC** brand in an amount greater than the amount of total compensation, other than reimbursement of expenses received during the twelve (12) months immediately preceding the service or omission for which liability was imposed. Regardless of the amount of liability insurance maintained, this limitation of liability for volunteers and employees shall not apply when the injury or damage was a result of the volunteer or employee's willful misconduct, crime (unless the volunteer or employee had reasonable cause to believe that the act was lawful), transaction that resulted in an improper personal benefit of money, property or service to the volunteer or employee, or act or omission that was not in good faith and was beyond

the scope of authority of the corporation pursuant to this act or the Founder/CEO / Advisory Board charter. The **DOTG, LLC** brand is neither liable nor responsible for any reason.

Liability of Chapter Officers

Officer Members, who serve voluntarily and without pay, may be exposed to personal liability for acts they perform on behalf of the activity. In general, if a Chapter Officer Member exercises ordinary diligence and care, no personal liability will arise, even when actions and decisions are made in poor judgment, or cause damage or injury. Reasonableness and good faith are key aspects of ordinary diligence and care. Board members are not liable for actions taken by predecessors but can be found liable for the consequences of those actions if continued into their terms and they do not disassociate themselves from the action.

Chapter Officer's action is proven to be unwise or unsuccessful, the officer will not be liable if she acted in good faith, in a manner reasonably believed to be in the organization's best interest, and with independent and informed judgment.

In general, Officers may be held liable if they:

- Perform or approve organization activities that are beyond the Founder/CEO / Advisory Board power and authority of the organization (ultra vires activities).
- Intentionally cause injury or damage to others.
- Are fraudulent, act in bad faith, or are grossly negligent.
- Commit or facilitate acts while representing the organization that violates anti-trust or other laws.

Meetings

Regular meetings of the Founder/CEO & Advisory Board shall be held as determined by the Board. Special meetings of the Founder/CEO & Advisory Board may be held at any time upon twenty-four (24) hour notice, oral or written, by the President, Secretary, Treasurer, or by three other members of Chapter Officers.

Notice of Meetings

Written notice stating the place, date, and hour of any regular meeting of the Chapter Officers Members shall be delivered personally, electronically, or by mail to each member with a minimum of ten (10) day notice.

Electronic Meetings

Members of the Advisory Board or any committee designated by the Board may participate in a meeting of such Board or committee by means of conference telephone or similar communications equipment by which all persons participating in the meeting can communicate with each other. Participation in a meeting pursuant to this section shall constitute presence at such meeting.

These basic rules are essential to understanding how the game is played and ensuring fair play on the golf course. Familiarize yourself with these golf terms to improve your golf etiquette and make your experience more enjoyable.

- **Teeing ground:** Golfers must start each hole from the designated teeing ground, placing their ball within the tee box's boundaries and no further than two club-lengths behind the markers.
- **Order of play:** The player with the lowest score on the previous hole tees off first on the next hole, known as having "honors." After teeing off, the player whose ball is farthest from the hole plays first.
- **Lost ball:** If a player cannot find their ball within three minutes of searching, they must declare the ball lost and take a one-stroke penalty. The player must then play a new ball from the original spot or, if applicable, the last point of entry into a hazard or out-of-bounds area.
- **Unplayable lie:** If a player deems their ball unplayable, they have three options: take a one-stroke penalty and drop the ball within two club-lengths of the original spot, no closer to the hole; take a one-stroke penalty and drop the ball on a line extending from the hole through the original spot, as far back as desired; or replay the previous shot with a one-stroke penalty.

Etiquette and golf rules are two different things but both matters. It's worth learning about these things to make sure playing golf is a stress-free event.

1. Etiquette before the game

NO GOLF BAGS the clubhouse

Leave your bag outside the clubhouse or pro shop. I don't know why, but that's how it goes.
Respect people's time

Be at the golf course 20-30 minutes before your tee time to pay, warm up and practice a few putts. If you're late or don't show, you put your playing partners in a stressed state, and it spoils the beginning of their round.

Don't cancel last tee times minute.

Introduce yourself with a handshake

If you're playing with strangers, walk up to the groups around the tee and ask what time they're playing. Once you find the group you're playing with, introduce yourself and shake everyone's hand. You can tell them if you're a new golfer - up to you.

Dress appropriately

2. Etiquette for general play

Silence is golden!

Whenever someone is playing a shot near you, **it's best to keep quiet and stand dead still.**
This includes the speakers/music, cell phone - on the golf course put it on total silent mode without vibration and leave it in the bag.

One of the most common pet peeves is when someone **undoes their golf glove Velcro on you back swing.**

Take your time BUT don't be slow

You should develop a pre-shout routine but since you probably take a lot more strokes than a lot of golfers, make your routine short. One or two practice swings and set up to the ball and hit. **Efficient golfers always get an invite to play, whereas slow golfers lose friends quickly!**

Regarding preparation before your shot, **get things ready beforehand.** While waiting for others to play, think about what club to hit - look at and gauge distance as you walk up to the ball. Pull the club out between other guys shots so when it's your turn you're ready to fire. Don't start the whole process when it's your turn.

You're going to miss a lot of greens and a lot of putts and hit some woolly and wild shots, and no one really cares if you do. We're all out there for fun and a chat.

Don't lose your temper

There's no such thing as bad publicity they say. That's not true for golf courses. Word of your ill temper gets around a country club or golf club very quickly and no one wants to play with a drama queen.

- **Don't throw a club. Ever.**
- **Don't swear and shout after every bad shot.** One or two f-bombs are fine but one for every shot is too much. If you're having a bad day, start drinking.
- **Don't take divots out of the ground or green in anger** - not classy at all.
- **Don't break clubs. Unless you break them all.**
- **Don't kill the vibe.** Everyone's out there for fun or to escape so let's keep it fun for everyone.

Watch where you stand

When looking at the ball at address, movements or positions of other golfers can sneak into your peripheral vision and this distracts most golfers. There are some places you can always stand that won't offend anyone:

- Stand 90° to the chest of the golfer at least 2 yards away from his ball
- Stand between 90° and 45° to the chest of the golfer at least 2 or 3 yards from the ball
- You're not allowed to stand directly behind his ball. Also, very off-putting standing directly in line with the ball and his target
- Standing 45° over the golfers back shoulder is one of the worst places to stand. Very very distracting.
- Standing behind the golfers back isn't advisable if it's too close because he'll be wondering if his club will hit you. If it's more than 5 yards, it's generally okay.

Respect the course and other players

Repair the course

Always always always repair your divots in the fairways and always repair pitch marks on the greens. This is general common sense that so many golfers ignore or are ignorant to. Repairing the divots and pitch marks immediately significantly speeds up the regrowth process. Those brown pitch marks and divots you see?

Interacting with your partners

In general, be quiet when a player is addressing the ball and congratulate them on their good shots with a 'good/great shot' comment.

Don't give unsolicited swing/shot advice to other players as it's usually very unwelcome. If someone asks you what they're doing wrong, just say, *'looks good, maybe just relax and swing easy'*. That's very generic and will usually stop them asking again.

Chat with everyone and don't be that weirdo who storms off in front of everyone or lags way in the back to avoid talking to people.

Be aware of other groups

Don't hit if the people in front are reachable. If you hit it into people in front, apologize!

If you hit a ball that is flying to where there are people, shout 'fore!' at the top of your lungs. Shout quick and shout loud! If you hit someone be sure to apologize!

Help other guys look for their balls

Golf rules say you should take three minutes looking for a player's ball.

3. Etiquette on the tee

Stand still and be quiet

Find a place to stand as described above then be quiet until shots have been hit. A 'nice shot comment is always welcome. Total silence is usually best for bad shots, but if you have some fun ladies, a little ribbing or an 'ooooh' is OK. Judge it yourself

Respect 'honor' unless playing 'ready golf'

Usually, the order of play is predicted by the lowest scorer on the previous hole. Playing first is called 'the honor'.

Often though, guys play 'ready golf' which means if you're ready while the guy with the honor over you is fiddling around, hit before him to speed up play.

Wait until everyone has teed off

One of the rudest things you can do is leave the teeing area before everyone has hit their tee shot and start walking up to your ball along the side of the hole.

4. Etiquette on the green

Don't stand on other players' lines

Try not to stand on other players lines - basically any piece of grass on a straight line between The golf ball and the hole.

Mark your ball

Use a coin to mark your ball or something flat. If it's not on anyone's line. If you ball is in someone's line of sight, best to use a coin.

Watch your shadow

Be conscious of where your shadow is cast especially early mornings and late afternoons. Try not to have your shadow touch the golfers putting line. They'll usually say 'watch your shadow' so this isn't a punch-up worthy error.

Hold the pin for others

When another guy is putting, if you're the closest to the pin on the green, hold the flag for other guys' lag putts after you've marked your ball. Inside of 20 feet, just pull the pin and set it down next to the green.

Replace the pin if you're first to hole out

If you hole out first, you should hold the pin for the last guy to hole out. You could also be the second from last guy and hold the pin too. But if you're holding the pin to put it back in the hole every hole, you're the beta of the group.

Never drive a golf cart onto the green

I'm hoping this is obvious, but driving a heavy golf cart onto the pristine putting green is a big no no. It's so bad you might be asked to leave the course.

5. Etiquette after the round

Shake hands with everyone

Always offer a handshake and a 'thanks, **that was fun**' or '**thank you, I really enjoyed that**'.

Stay for a drink ...19TH Hole!! It's often traditional to stay and have a drink after a round.

There are a lot of things to remember. But it can really be broken down into some very simple things:

1. Don't stand on peoples putting lines
2. Keep quiet when others are hitting
3. Look after the course
4. Dress appropriately
5. Be the type of lady you would want to play with

Most importantly, have fun and Shine Bright

GOLF TERMINOLOGY

As a golfer, it's helpful to understand the unique language of the game to fully enjoy and excel on the course. Don't worry if you're new to the sport or just need a refresher; our comprehensive glossary of golf terms has you covered.

We've carefully compiled over 100 golf terms, from equipment and course elements to scoring, shot types, and common golf slang. This easy-to-understand guide is perfect for players of all levels, making golf more accessible and fun for everyone. Ready to master the language of golf? Let's dive in!

Equipment

- No golf game is complete without the right equipment. We'll kick this glossary off with a list of terms for essential items that every golfer should be familiar with:
- **Club:** The primary tool used to hit the golf ball. Clubs come in various types, including woods, irons, wedges, and putters, each designed for different purposes.
- **Ball:** A small, dimpled sphere that is the object of the game. Golf balls are designed to provide optimal distance, control, and spin. Learn more about [hard and soft golf balls and their differences](#).
- **Tee:** A small peg, usually made of wood or plastic, used to elevate the ball for the first shot on each hole. Learn more: [Golf Tee Size: Which Tee Length is Best for You?](#)
- **Golf bag:** A bag designed to hold and organize a golfer's clubs and other accessories, such as balls, tees, and gloves.
- **Putter:** A club designed specifically for putting, with a flat-faced head used to roll the ball along the green.
- **Irons:** A set of clubs with a flat, angled face used for various shots, typically numbered from 3 to 9, with higher numbers indicating a higher loft and shorter distance. [Learn more about golf irons](#).
- **Woods:** A set of clubs with a rounded head used for long-distance shots. The most common woods are the driver (1-wood) and fairway woods (3-wood, 5-wood).
- **Hybrids:** Clubs that combine the characteristics of both woods and irons, offering a [more forgiving and versatile](#) alternative for long shots.
- **Wedges:** A subset of irons with higher lofts, designed for short-range shots and specialty situations, such as escaping from bunkers or rough. Learn more: [What Wedges Should a Beginner Carry](#).
- **Driver:** The longest club in the bag, with the largest head, used primarily for long-distance tee shots. Learn more: [What is a 460cc Driver?](#)
- **Fairway wood:** A wood club designed for use on the fairway, typically offering more control and accuracy than a driver.
- **Pitching wedge:** A wedge used for short, high-trajectory shots, typically from 100 to 125 yards.
- **Sand wedge:** A wedge with a wide sole and high loft, designed specifically for playing out of bunkers.
- **Gap wedge:** A wedge with a loft between a pitching wedge and sand wedge, used for shots between 75 and 100 yards.
- **Lob wedge:** A high-lofted wedge used for short, high shots with minimal roll, typically from 40 to 75 yards. [Learn more about Golf Wedge Degrees](#).
- **Putter types (blade, mallet):** Blade putters have a narrow, flat head, while mallet putters have a larger, rounded head, providing more forgiveness on off-center hits.
- **Golf glove:** Worn on the lead hand (left hand for right-handed golfers) to improve grip and prevent blisters.
- **Golf shoes:** Shoes with spikes or molded grips on the sole for improved traction on the course.
- **Divot repair tool:** A small tool used to repair ball marks on the green, ensuring a smooth surface for putting.
- **Ball marker:** A small, flat object used to mark the position of a golfer's ball on the green while other players putt or when the ball is lifted for cleaning.
 - **Golf umbrella:** A large umbrella designed to protect golfers and their equipment from rain or sun on the course.

Golf Course Elements

- Every golf course has its unique layout, but they all share some common elements. Here's what you need to know about the different parts of a golf course:
- **Hole:** The objective of the game, consisting of a circular hole in the ground on the green, into which players aim to get the ball in as few strokes as possible.
- **Tee box:** The designated starting area for each hole, where players hit their first shot.
- **Fairway:** The well-maintained, short grass area between the tee box and green, where most play occurs.
- **Rough:** The taller grass areas surrounding the fairway and green, making shots more difficult due to reduced ball visibility and control.
- **Green:** The smooth, short grass area surrounding the hole, specifically designed for putting.
- **Bunker:** A sand-filled depression on the course, designed as a hazard to make play more challenging.
- **Water hazard:** Any body of water on the course, such as lakes or streams, that can affect play and penalize players for hitting their ball into it.
- **Out of bounds:** The area beyond the course's designated boundaries, usually marked by white stakes, where play is prohibited.
- **Pin/flagstick:** A tall pole with a flag, inserted into the hole to indicate its location on the green.
- **Yardage markers:** Colored markers or plates on the course that indicate distances to the green, usually measured in yards.
- **Fringe:** The slightly longer grass area surrounding the green, acting as a transition between the green and the fairway or rough.
- **Apron:** Another term for the fringe, referring to the area immediately around the green.
- **Dogleg:** A hole that features a significant bend in the fairway, requiring strategic shot placement to navigate successfully.
- **Cart path:** A designated path for golf carts to travel on, minimizing wear and tear on the course.
- **Hazard:** Any obstacle on the course, such as bunkers, water, or thick rough, designed to challenge players and add difficulty to shots.
- **Ground under repair (GUR):** An area of the course temporarily marked as out of play due to maintenance or damage, typically indicated by white lines or stakes.

Scoring and Handicaps

Understanding the scoring system in golf is crucial for tracking your progress and measuring your performance against others. Here are the key terms related to golf scoring and handicaps:

- **Par:** The standard number of strokes assigned to a hole or course, representing the expected score for a skilled golfer.
- **Birdie:** A score of one stroke less than par on a hole.
- **Eagle:** A score of two strokes less than par on a hole.
- **Bogey:** A score of one stroke more than par on a hole.
- **Double bogey:** A score of two strokes more than par on a hole.
- **Handicap:** A numerical representation of a golfer's playing ability, allowing players of different skill levels to compete fairly against each other. Learn more: [Golf Handicap Explained](#)
- **Stableford scoring:** A scoring system that awards points based on the number of strokes taken relative to par, encouraging aggressive play and minimizing the impact of poor holes.
- **Match play:** A format in which golfers compete hole by hole, with the winner of each hole earning a point.
- **Stroke play:** A format in which the total number of strokes taken over the entire round determines the winner, with the lowest cumulative score being the best.
- **Gross score:** The total number of strokes taken by a golfer during a round without accounting for their handicap.

- **Net score:** The golfer's gross score adjusted for their handicap, representing their actual performance relative to their skill level.
- **Hole-in-one:** The rare achievement of getting the ball into the hole with a single shot, typically on a par-3 hole.

Shot Types

A well-rounded golfer should be familiar with [various types of shots](#) to handle any situation on the course. Here are some essential shot types to know:

- **Drive:** A long-distance shot, usually played with a driver or fairway wood from the tee box.
- **Approach:** A shot intended to land the ball on the green, typically played with an iron or wedge.
- **Chip:** A short, low-trajectory shot used to get the ball onto the green from a close distance, usually played with a wedge or short iron. Learn more: [Chip Shot vs. Pitch Shot](#)
- **Pitch:** A high-lofted shot used to cover a short distance with minimal roll, often played with a wedge.
- **Putt:** A shot played on the green with a putter, aiming to roll the ball into the hole. Learn more: [10 Tips to Improve Your Putting Skills](#)
- **Flop:** A high, soft shot used to clear obstacles and stop quickly on the green, usually played with a high-lofted wedge.
- **Draw:** A controlled shot that curves gently from right to left (for a right-handed golfer), often used to navigate around obstacles or follow the shape of a fairway. Learn more: [Golf Draw vs. Fade](#).
- **Fade:** A controlled shot that curves gently from left to right (for a right-handed golfer), similar to a draw but in the opposite direction.
- **Punch:** A low-trajectory shot played to avoid strong winds or to keep the ball below overhanging tree branches.
- **Bump and run:** A low-trajectory shot that lands short of the green and rolls towards the hole, often used when the green is firm or the player has a tight lie.



Pace of play is second only to course conditioning when it comes to customer satisfaction. A sufficient round of golf is typically 4 hours and 12 minutes for a group of four to enjoy their day without rushing, however, at times it may take longer on extremely busy days. Golf Course staff will monitor all groups and their pace-of-play and will dispatch Marshalls/Rangers to trouble spots as needed.

Most Golf Carts are also equipped with GPS units that track play times and will automatically alert groups that fall out of position.

Diamonds on the Green promotes playing 'Ready Golf':

- Choose the correct set of tees based on playing ability; make sure you play from tees that allow you to reach all holes in regulation
- Be ready to play when it's your turn; take multiple clubs around the greens or when away from your cart
- Read your putt prior to your turn; do not wait to finish tap-ins
- Always keep up with the group in front of you
- If your group falls out of position, you will have 2 holes to catch up
- If your group remains more than 1 hole out of position after the 2-hole warning, your group may be asked to skip a hole to get back in position
- Please let a Marshall/Ranger or staff member know if you need assistance

COMMON GOLF SLANG & PHRASES

Understanding the language of golf includes knowing some slang and phrases that golfers commonly use during a round. These expressions add color and fun to the game and can make your golf conversations more engaging.

- Expressions for Good Shots
- **Hole-in-one:** When a golfer makes their tee shot and the ball lands directly in the hole.
- **Pin high:** A shot that lands on the green, even with the hole.
- **Up and down:** When a golfer successfully gets their ball onto the green and into the hole in just two strokes.
- **Stiffed:** A shot that lands very close to the hole, usually an approach or a chip.
- **Dead:** A shot that ends up in a perfect position, making the next shot much easier.
- **Pure:** A perfectly struck shot with a clean, solid contact.
- **Flush:** Another term for a pure shot, referring to solid contact between the clubface and the ball.
- **Check up:** When a ball lands on the green and stops quickly with minimal roll, usually due to backspin.
- Expressions for Bad Shots
- **Shank:** A severe mishit where the ball contacts the club's hosel, causing it to veer sharply to the right (for a right-handed golfer).
- **Chunk:** A poorly executed shot where the clubhead hits the ground before the ball, resulting in a loss of distance and control.
- **Whiff:** A complete miss when attempting to hit the ball.
- **Hook:** A shot that curve significantly from right to left (for a right-handed golfer), typically caused by a closed clubface at impact.
- **Slice:** A shot that curve significantly from left to right (for a right-handed golfer), typically caused by an open clubface at impact. Follow these [five steps to stop slicing and improve ball flight](#).
- **Duffed:** A mishit shot, often caused by hitting the ground before the ball or making poor contact.
- **Skull:** A mishit shot where the club's leading edge strikes the ball's equator, causing it to fly low and fast.
- **Fat:** Another term for a chunk shot, where the clubhead hits the ground before the ball.
- **Thin:** A mishit shot where the clubface strikes the ball too high, often causing it to travel too low and fast.
- **Pull:** A shot that starts left of the target line and continues on that path, often caused by an incorrect swing path.
- **Push:** A shot that starts right of the target line and continues on that path, similar to a pull but in the opposite direction.
- **Top:** A mishit shot where the clubface strikes the top part of the ball, causing it to roll or bounce instead of lifting into the air.
- **Worm burner:** A shot that travels very low to the ground, as if "burning" the worms beneath the grass.
- **Banana ball:** A slang term for a severe slice, resembling the shape of a banana.
- Miscellaneous Phrases
- **Mulligan:** An informal term for retaking a shot without penalty, typically allowed only in casual rounds among friends.
- **Gimme:** A short putt that is considered so easy that it's automatically conceded by the other players.
- **Fore:** A warning shouted by golfers to alert others of an incoming ball that may hit them or come close.
- **Play it as it lies:** A rule stating that golfers must play the ball from its current position without altering the lie.
- **The yips:** A term describing a golfer's sudden loss of fine motor skills, usually affecting putting or chipping.
- **Sandbagger:** A golfer who intentionally plays worse than their ability to maintain a higher handicap, gaining an unfair advantage in handicap competitions.

- **Caddie:** A person who assists a golfer during a round, carrying the golf bag, offering advice, and providing moral support.
- **Casual water:** A temporary accumulation of water on the golf course, such as puddles after rain, from which a golfer may take free relief.
- **Short game:** The aspect of golf that involves shots played near or on the green, such as chipping, pitching, and putting. Learn more: [14 Ways to Level Up Your Short Game](#)
- **Long game:** The aspect of golf that involves longer shots, such as drives and fairway shots, aimed at covering greater distances.
- **Grain:** The direction in which the grass grows on a putting green, affecting the roll and speed of putts.
- **Lie:** The position of the golf ball at rest, including the angle and type of surface (e.g., fairway, rough, or sand).
- **Local rule:** A rule specific to a particular golf course or competition, supplementing or modifying the standard rules of golf.
- **Preferred lies:** A local rule that allows golfers to improve their ball's lie without penalty, usually implemented during adverse course conditions.
- **Provisional ball:** A second ball played when the original ball is believed to be lost or out of bounds, potentially saving time and penalty strokes.
- **Honors:** The privilege of teeing off first, typically awarded to the golfer with the lowest score on the previous hole.
- **Ready golf:** An informal way of playing where golfers take their shots when ready, rather than strictly adhering to the order based on honors or distance from the hole, to speed up the pace of play.
- **Unplayable lie:** A situation where the golfer deems their ball impossible or impractical to play, and opts to take a one-stroke penalty for relief.
- **Winter rules:** Local rules, often implemented during the off-season, that allow golfers to improve

◆ GOLF CLUB DISTANCE CHART ◆
AVERAGES FOR LADY GOLFER BY SKILL LEVEL

<i>Club</i>	<i>Beginner</i>	<i>Average</i>	<i>Good</i>	<i>Excellent</i>
<i>Driver</i>	<i>150 yds</i>	<i>175 yds</i>	<i>200 yds</i>	<i>230 yds</i>
<i>3 Wood</i>	<i>125 yds</i>	<i>150 yds</i>	<i>180 yds</i>	<i>210 yds</i>
<i>5 Wood</i>	<i>110 yds</i>	<i>140 yds</i>	<i>175 yds</i>	<i>200 yds</i>
<i>Hybrid</i>	<i>105 yds</i>	<i>135 yds</i>	<i>170 yds</i>	<i>195 yds</i>
<i>2 Iron</i>	<i>105 yds</i>	<i>135 yds</i>	<i>170 yds</i>	<i>190 yds</i>
<i>3 Iron</i>	<i>100 yds</i>	<i>125 yds</i>	<i>160 yds</i>	<i>185 yds</i>
<i>4 Iron</i>	<i>90 yds</i>	<i>120 yds</i>	<i>150 yds</i>	<i>180 yds</i>
<i>5 Iron</i>	<i>80 yds</i>	<i>110 yds</i>	<i>140 yds</i>	<i>170 yds</i>
<i>6 Iron</i>	<i>70 yds</i>	<i>100 yds</i>	<i>130 yds</i>	<i>160 yds</i>
<i>7 Iron</i>	<i>65 yds</i>	<i>90 yds</i>	<i>120 yds</i>	<i>150 yds</i>
<i>8 Iron</i>	<i>60 yds</i>	<i>80 yds</i>	<i>110 yds</i>	<i>140 yds</i>
<i>9 Iron</i>	<i>55 yds</i>	<i>70 yds</i>	<i>95 yds</i>	<i>130 yds</i>
<i>Pitching Wedge</i>	<i>50 yds</i>	<i>60 yds</i>	<i>80 yds</i>	<i>115 yds</i>
<i>Gap Wedge</i>	<i>45 yds</i>	<i>55 yds</i>	<i>70 yds</i>	<i>95 yds</i>
<i>Sand Wedge</i>	<i>40 yds</i>	<i>50 yds</i>	<i>60 yds</i>	<i>85 yds</i>
<i>Lob Wedge</i>	<i>35 yds</i>	<i>45 yds</i>	<i>50 yds</i>	<i>70 yds</i>

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Introduction.

This includes a checklist of items to bring, instructions on what to do when you arrive, and tips on how to play Ready Golf and maintain a good pace of play.

Play Date Checklist:

- Water/beverage with ice
- Sunscreen (reapplied every 90 minutes)
- Golf hat or visor, sunglasses
- Golf clubs
- Golf glove
- Golf balls (minimum of 6 or 2 sleeves of balls)
- Golf tees
- Ball markers
- Golf towel
- Hand sanitizer
- Band-aids

What to do when you arrive:

- Go to the Pro Shop to check in and pay for your tee time
- Request a ticket for range balls if you would like to practice at the range before teeing off (Range balls are included in green fees)
- Go outside to the right and get your golf cart (two players per cart)
- Place golf clubs on the back of the cart and secure them
- Drive over to the range (located towards the left of the Pro Shop). You will see a little brown house/hut, this is the range hut
- Place the bucket under the spout and scan the ticket to get a bucket of range balls.
- Head to the first tee 10 minutes before your tee time to check in with the Starter

Ready Golf is a way of playing golf that speeds up the pace of play. It means that you can hit your shot when you are ready, even if it is not your turn. However, you still need to be aware of your surroundings and make sure that you are not hitting into someone else's shot.

Pace of Play is the amount of time it takes to play a round of golf. A good pace of play is around 4.5 hours. If you are playing Ready Golf and following the other tips in this document, you should be able to keep your pace of play within this range.

Basic Golf Etiquette Tips

- Keep your pre-shot routine quick.
- Pay attention to the "CART PATH ONLY" signage.
- Do not talk in the earshot of someone getting ready to hit.
- Do not have cell phone conversations on the course.
- Put your cell phone on silent or vibrate.
- Taking photos is okay, but do not interfere with the pace of play.
- Do not stand behind someone or in their line of sight when they are getting ready to hit/putt.
- Be sure to yell "FORE" if it looks like your ball is headed toward another player.
- Repair your ball marks on the turf.
- You have 3 minutes to look for your ball.



Non-Disclosure Agreement (NDA)

An NDA is a legally binding contract in which a person or business promises to treat specific information as a trade secret and not disclose it to others.





Non-Disclosure Agreement ("NDA")

This Non-Disclosure Agreement ("Agreement") is made and entered into this ____ day of _____, 20__ (the "Effective Date") and governs the disclosure of information by and between _____ ("Member") and Diamonds on the Green, LLC. for the purpose of pursuing a business relationship.

The Parties hereby agree as follows:

1. For purposes of this Agreement, "Confidential Information" shall mean any and all non-public information regardless of form, including, without limitation, technical, developmental, marketing, sales, operating, performance, cost, know-how, business plans, business methods, process information, database information, software licenses, applications, written code, logs, and graphical art disclosed to the Recipient. For convenience, the Disclosing Party may, but is not required to, mark written Confidential Information with the legend "Confidential" or an equivalent designation. For oral disclosures to constitute "Confidential Information," such disclosures must be identified at the time as confidential or proprietary and the disclosing party must provide a written summary of the Confidential Information within thirty (30) days following initial disclosure.

2. All Confidential Information disclosed to the Recipient will be used solely for the Business Purpose and for no other purpose whatsoever. The Recipient agrees to keep the Disclosing Party's Confidential Information confidential and to protect the confidentiality of such Confidential Information with the same degree of care with which it protects the confidentiality of its own confidential information, but in no event with less than a reasonable degree of care. Recipient may disclose Confidential Information only to its employees, agents, consultants and contractors on a need-to-know basis, and only if such employees, agents, consultants and contractors have executed appropriate written agreements with Recipient sufficient to enable Recipient to enforce all the provisions of this Agreement. Recipient himself also only agrees to access confidential information on a need to access basis, limited to emergencies or serious problem resolution. Recipient shall not make any copies of Disclosing Party's Confidential Information except as needed for the Business Purpose. At the request of Disclosing Party, Recipient shall return to Disclosing Party all Confidential Information of Disclosing Party (including any copies thereof) or certify the destruction thereof. Each party shall notify the other upon discovery of any loss or unauthorized disclosure of the Confidential Information of the other party.

3. All right title and interest in and to the Confidential Information shall remain with Disclosing Party or its licensors. Nothing in this Agreement is intended to grant any rights to Recipient under any patents, copyrights, trademarks, or trade secrets of Disclosing Party. ALL CONFIDENTIAL INFORMATION IS PROVIDED "AS IS". THE DISCLOSING PARTY MAKES NO WARRANTIES, EXPRESS, IMPLIED OR OTHERWISE, REGARDING NON-INFRINGEMENT OF THIRD PARTY RIGHTS OR ITS ACCURACY, COMPLETENESS OR PERFORMANCE.

4. The obligations and limitations set forth herein regarding Confidential Information shall not apply to information which is: (a) at any time in the public domain, other than by a breach on the part of the Recipient; or (b) at any time rightfully received from a third party which had the right to and transmits it to the Recipient without any obligation of confidentiality.

5. In the event that the Recipient shall breach this Agreement, or in the event that a breach appears to be imminent, the Disclosing Party shall be entitled to all legal and equitable remedies afforded it by law, and in addition may recover all reasonable costs and attorneys' fees incurred in seeking such remedies. If the Confidential Information is sought by any third party, including by way of subpoena or other court process, the Recipient shall inform the Disclosing Party of the request in sufficient time to permit the Disclosing Party to object to and, if necessary, seek court intervention to prevent the disclosure.

6. The validity, construction and enforceability of this Agreement shall be governed in all respects by the laws of the State of AL, CA, FL, GA, MD, PA/NJ, TX & VA. This Agreement may not be amended except in writing signed by a duly authorized representative of the respective Parties. This Agreement shall control in the event of a conflict with any other agreement between the Parties with respect to the subject matter hereof.

IN WITNESS WHEREOF, the Parties have executed this Agreement as of the date first above written.

Member Name:

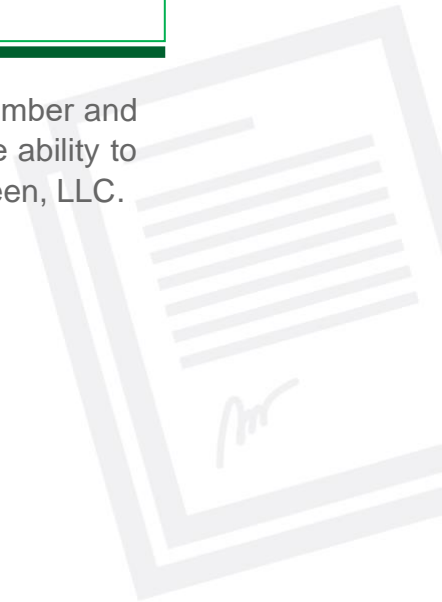
Date:

Sharron D. Christian
Founder/CEO
Diamonds on the Green
Date:



Non-Compete Agreement

This non-compete agreement is a contract between the “potential” member and Diamonds on the Green, LLC that restricts the “potential” member the ability to engage in business which competes with current Diamonds on the Green, LLC.





Non-Competition Agreement

This Non-Competition Agreement is made and entered into this ____ day of _____, 20__ by and between _____ and Diamonds on the Green, LLC.

For good consideration and as an inducement for Diamonds on the Green, LLC to enter into this Agreement with _____, _____ hereby agrees not to directly or indirectly compete with Diamonds on the Green, LLC and its successors and assigns during the period of membership and for a period of 2 years(24 months/730 days) following inactive membership and notwithstanding the cause or reason for inactive _____ membership.

The previously mentioned term “not compete” as used herein shall mean that a member shall not own, manage, or operate a business substantially similar to or competitive with the present business of Diamonds on the Green, LLC or such other business activity in which Diamonds on the Green, LLC may substantially engage during the term of membership. Member acknowledges that Diamonds on the Green, LLC shall or may in reliance of this Agreement provide access to trade secrets, clients, and other confidential data and good will. Member agrees to retain said information as confidential and not to use said information on her own behalf or disclose same to any third party.

This Agreement shall extend for a radius of 150 miles from any location from which any services conducted by Diamonds on the Green, LLC are operated out of and shall be in full force and effect for 2 years (24 months/730 days) after inactive Membership.

This Agreement shall be binding upon and inure to the benefit of the parties, their successors, assigns, and personal representatives.

The parties hereby acknowledge that they are bound by obligations set forth in this document by affixing their signature below.

Member:

Date:

Sharron D. Christian
Founder/ CEO
Diamonds on the Green, LLC.
Date:

Conclusion

Remember when representing **Diamonds on the Green, LLC** please remain positive and respectful. This is also a representation of yourself.

We will meet on the Tee Box and swing in the fairways together!

Again, Welcome to Diamonds on the Green, LLC where we ALL SHINE BRIGHT!!



Sharon Christian
Founder/CEO

TX, AL, CA, VA, FL, PA/NJ, MD, GA, AND
WI

JOIN A CHAPTER NEAR YOU!

WWW.DIAMONDSONTHEGREEN.COM

Established in 2018

Over 200 women

10 different states

19 active chapters

